L Number	Hits	Search Text	DB	Time stamp
1	501	345/426.ccls.	USPAT;	2004/06/24 16:52
2	348	345/422.ccls.	US-PGPUB USPAT;	2004/06/24 16:52
3	431	345/581.ccls.	US-PGPUB USPAT;	2004/06/24 16:52
4	803077	alpha or transparen\$4 or opacity or	US-PGPUB USPAT;	2004/06/24 16:53
5	0	opaque\$4 "front to back"	US-PGPUB USPAT;	2004/06/24 16:53
6	787594	depth or z	US-PGPUB USPAT; US-PGPUB	2004/06/24 16:53
7	145039	front near4 back	USPAT; US-PGPUB	2004/06/24 16:54
8	617987	(polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)	USPAT; US-PGPUB	2004/06/24 16:58
10	1	(depth\$3 near4 peel\$2) and (345/426.ccls. or 345/422.ccls. or 345/581.ccls.)	USPAT; US-PGPUB	2004/06/24 16:55
11	49731	345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 16:55
12	1	(depth\$3 near4 peel\$2) and 345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 16:55
9	137	depth\$3 near4 peel\$2	USPAT; US-PGPUB	2004/06/24 16:56
13	37457	(depth or z) and (front near4 back)	USPAT; US-PGPUB	2004/06/24 16:56
14	1475	345/\$.ccls. and ((depth or z) and (front near4 back))	USPAT; US-PGPUB	2004/06/24 16:56
15	1001	(345/\$.ccls. and ((depth or z) and (front near4 back))) and (alpha or transparen\$4 or opacity or opaque\$4)	USPAT; US-PGPUB	2004/06/24 16:56
16	404	((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)) and ((345/\$.ccls. and ((depth or z) and (front near4 back))) and (alpha or transparen\$4 or opacity or opaque\$4))	USPAT; US-PGPUB	2004/06/24 16:57
17	47	((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)) same 6]	USPAT; US-PGPUB	2004/06/24 16:57
18	30318	((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)) same (depth or z)	USPAT; US-PGPUB	2004/06/24 16:57
19	572		USPAT; US-PGPUB	2004/06/24 16:57
20	335935	<pre>(polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4)</pre>	USPAT; US-PGPUB	2004/06/24 16:58
21	1402	(depth or z) and ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4)) and 345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 16:58
22	346	<pre>((depth or z) same ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.</pre>	USPAT; US-PGPUB	2004/06/24 17:00
23	121	(((depth or z) same ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.) and @rlad<20010831 and @ad<20010831	USPAT; US-PGPUB	2004/06/24 17:00
24	45	(front near4 back) and ((((depth or z) same ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.) and @rlad<20010831 and @ad<20010831)	USPAT; US-PGPUB	2004/06/24 16:59

\rightarrow -	1	10 // 1	TIODE T	0004/06/04 17 00
25	181	((depth or z) near10 ((polygon\$2 or	USPAT;	2004/06/24 17:00
		layer\$2 or sprite\$2 or primitive\$2 r	US-PGPUB	
		object\$2 or fragment\$2) near10 (remov\$4 or		
		peel\$4))) and 345/\$.ccls.	ļ	
26	62	(((depth or z) near10 ((polygon\$2 or	USPAT;	2004/06/24 17:00
		layer\$2 or sprite\$2 or primitive\$2 r	US-PGPUB	
		object\$2 or fragment\$2) near10 (remov\$4 or	55 15152	
		peel\$4))) and 345/\$.ccls.) and		
		@rlad<20010831 and @ad<20010831		,
27	3.5		II C D N III .	0004/06/04 17:01
21	35	(front near4 back) and (((depth or z)	USPAT;	2004/06/24 17:01
		near10 ((polygon\$2 or layer\$2 or sprite\$2	US-PGPUB	
		or primitive\$2 r object\$2 or fragment\$2)		
		near10 (remov\$4 or peel\$4))) and		
		345/\$.ccls.) and @rlad<20010831 and		
		@ad<20010831)		
28	31	(alpha or transparen\$4 or opacity or	USPAT;	2004/06/24 17:01
		opaque\$4) and ((front near4 back) and	US-PGPUB]
	•	((((depth or z) near10 ((polygon\$2 or		
	i	layer\$2 or sprite\$2 or primitive\$2 r		
		object\$2 or fragment\$2) near10 (remov\$4 or		
		peel\$4))) and 345/\$.ccls.) and		
			1	
		@rlad<20010831 and @ad<20010831))		